## Linda Nguyen

# I create beautiful, usable products through empathy and design thinking.

## Experience

#### **XR PROJECT MANAGER**

Immersive Creation Studio December 2020–present

- + Led multidiscplinary teams of 4-6 using Agile principles to deliver augmented reality mobile apps from ideation to prototyping to development to testing
- + Worked closely with product owners, designers, researchers, engineers, and clients to align values, discuss technical requirements, and establish timelines
- + Presented work to executive-level stakeholders, including president of Arizona State University and co-founder of Dreamscape Immersive
- + Guided teammates on design and development challenges

### **XR RESEARCH ASSISTANT**

Meteor Studio May 2018-present

- + Designed and developed data visualization tools for various platforms, including web, iOS, Android, and HoloLens
- + Assisted with designing and conducting research studies to evaluate user experience with AR and VR technology
- + Created a style guide to communicate design guidelines to designers and developers for consistent branding and user experience

#### **UX/UI GUILD COORDINATOR**

Immersive Creation Studio May 2021–August 2021

- + Facilitated cross-departmental workshops to build user-centered design culture across the organization
- + Coordinated upskilling and team-building activities for a remote team of 15 UX/UI designers

#### **DIGITAL MEDIA MANAGER**

Armor Insurance Professionals May 2017–July 2020

- + Rebranded the organization with an updated logo, modern website, and social media launch
- + Led a team of 3 to produce branding and marketing materials, including flyers, business cards, videos, email newsletters, blog posts, and social media content

#### **DESIGN & EDITORIAL ASSISTANT**

Hayden's Ferry Review August 2016–May 2018

- + Produced journal layout, cover design, and print collateral with Adobe InDesign, Illustrator, and Photoshop
- + Copyedited publications for consistent style and error-free writing

## Education

#### **USER EXPERIENCE, M.S.**

Arizona State University January 2020–December 2021 Summa cum laude (4.0 GPA)

#### **DIGITAL CULTURE (ART), B.A.**

Arizona State University August 2015–May 2019

Minor in Business Summa cum laude (4.0 GPA)

### Skills

**DESIGN** UX/UI Design Graphic Design Wireframing Prototyping Information Architecture

#### USER RESEARCH Usability Testing Interviews + Surveys Personas

DEVELOPMENT Full-stack Development Web Mobile AR/VR

#### DIGITAL MEDIA

Digital Illustration Video Editing 3D Modeling 2D + 3D Animation

**OTHER** Technical Writing Copyediting

## Achievements

ASU Moeur Award Katherine K. Herberger Scholarship New American University Scholarship Congressional Art Comp. Honorable Mention Dean's List

#### **DEVELOPMENT** Unity

Unity Node.js Git React Bootstrap MongoDB Xcode

Tools

Photoshop Illustrator

XD

Figma

Maya

InDesign Premiere Pro

**DIGITAL MEDIA** 

#### LANGUAGES

JavaScript HTML CSS C# Swift Python Java